## Practice Plan

Name: $\qquad$ Date: $\qquad$
Age Group: Theme:

## Activity

## Diagram

| $\mathbf{1}^{\text {st }}$ Activity Soccer City |
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| Everyone is exploring the city in their car. (soccer ball) they dribble at <br> different speeds ..slow....truck....medium...motorbike.....fast...sports <br> car. They make the noise of the the car. If you call red light they stop <br> and screech the breaks. If someone is in their way they beep their <br> horns. The coach calls the speeds and light colors. |
| $\mathbf{2}^{\text {nd }}$ Activity Spongebob |
| Scatter crabbie patties (cones) around the grid. the sponge bobs have <br> to dribble their ball up on the cone. They then pick up the cone and <br> move on to find another. If the coach tags them they have to drop their <br> patties and the coach scatters them. The player with the most patties <br> wins. Add different colored cones for added points |
| 3rd Activity Pacman |
| Place all the balls at the corner of the grid. The coach starts as pacman. <br> Pacman has to kick and tag the player's knee down to change them <br> into pacmen. If a player is tagged they help the coach get the remaining <br> players. The last player to be tagged is the winner and the new pacman <br> next game. The players must stay inside the grid or they turn into a <br> pacman. |
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